



Real Houses Of Humanity: Museums (INDIVIDUAL DEVELOPMENT IN MUSEUMS)

LANGUAGE: Languages used for the training: English

LOCATION AND DURATION: Athens: 6-12 July 2020
London: 13-19 July 2020
İstanbul: 20-26 July 2020
İzmir: 22-28 June 2020

COURSE SPECIFICATIONS:

Number of Training Days: 7 Days

Lessons per week: 35 English Language Lessons (For 6+ Groups in the native language)

Lesson Duration: 09:00-15:00 for a day

Length and fees: <http://bluecore-edu.com/index.php/courses-and/>

Class Size: Maximum 20

Language level: A1/A2/B1/B2/C1/C2

Suitable for: School administrators, school staff, teachers and Everyone

COURSE BACKGROUND AND COURSE OVERVIEW:

Nowadays, Europe has many museums (archeology, ethnography, art, nature, science), and these are globally most frequented ones around the world. In order to reach the societies' real civilizations, and people's individual and intellectual improvements, museums have to develop and expand all over the world.

Intellectuality stands in an important place in human live, so museums improve it. Museums have to be developed for informal learning and training. So, this course provides opportunities teachers and trainers to explore new ideas and transfer their students.

We have come across the concept of creativity especially in recent years. Education systems are constantly developing new methods and approaches in order to develop creative thinking. As it is known, people come to the world with creative thinking skills and they are constantly in search of these abilities. When the

movements of a young child are observed, we witness how they strive to develop their creative abilities. The child wonders about everything, hands, tastes, asks questions, explores the ways to use it in different ways. For example, he uses a slipper in the house as a car, or a bagel given to him can be the steering wheel of the car. If this child's curiosity and desire to experiment is supported by adults and the environment, it will not be difficult for creative individuals to grow up.

Museums aiming to protect, examine, evaluate and enhance the aesthetic appreciation of the public with various tools and cultural values, are very suitable places for real education / learning environments.

Today, the concept of museum has become more important due to the educational, researching, creative and guiding activities of contemporary museums. Museum; It is defined as a non-formal educational institution that researches, collects, exhibits, documents, maintains and guides the elements that reflect the scientific and cultural development of the society and will shape the future.

Previously, the museums that collect, preserve, document and exhibit the artistic, cultural and scientific elements of the past have become educational environments aiming to educate and entertain visitors and to provide aesthetic sensitivity.

In museums, past, present and future can be lived at the same time. From an object of the past that exists in the museum, experiences and experiences can be brought together in a certain pot.

Education in museums is called museum education. The aim of museum education is to introduce people to the objects in the museum, to associate those objects with daily life, existing knowledge and experiences, to compare, to perceive, to criticize, to have them interpreted and to bring them to an original synthesis.

COURSE OBJECTIVES

- Learning and gaining experience in Museums
- Mixing ICT and PBL actions and experiences with historical museums
- Understanding the social and cultural aspects of museums in individual learning
- Adaptation of ICT based learning to the historical and cultural teaching techniques

COURSE CONTENT AND METHODOLOGY:

This course contains the objectives and methodologies of working cooperatively and collaboratively in order to reach the mixed standards of technological improvements and social, cultural concepts of the society that we live in. Thus, both participants and trainers will have a chance to find experimental methods mixed with cultural and social aspects of historical sightseeing.

METHODS:

Lectures, exercises, discussions, teamwork, role-playing, study visits, Animation, Brainstorming, Description Brainstorming, Forum, Question & Answer, Creative drama, Role Playing, Project work, Simulation, Story Completion, Think- Discuss- Share, Discussions and Description

COURSE TOPICS:

Creativity
Learning by Doing
Innovation
ICT
Language learning
Individual improvement
History learning

Project Based Learning

PROGRAM (Training activities):

- Animation
- Brainstorming
- Description
- Brainstorming
- Forum
- Question & Answer
- Creative drama
- Role Playing
- Project work
- Simulation
- Story Completion
- Think- Discuss- Share
- Discussions
- Description
- Evaluating

The course activities will take place during museum visits. During the course, museum visits will be made every day and trainings will be given during the visits.

Museums to be visited within the scope of Istanbul Course Activity:

1-Istanbul Archaeological Museum, 2- Topkapı Palace Museum 3- Hagia Sophia Museum 4- Chora Museum 5- Dolmabahçe Palace Museum 6- RAHMI M. KOÇ MUSEUM 7- Rezan Has Museum 8- Istanbul Marine Museum

Museums to be visited within the scope of Izmir Course Activity:

Izmir Archaeological Museum; İzmir Ethnography Museum; Ephesus Museum; Pergamon Museum; Çeşme Museum; Ege University Natural History Museum; The Key Museum; Game and Toy Museum; Mask Museum Women's Museum; Museum of Joy and Cartoon; Museum of Radio and Democracy; Atatürk House Museum Tire Museum; Tire City Museum; Izmir History and Art Museum.

Museums to be visited within the scope of Athens Course Activity:

New Acropolis Museum; National Archaeological Museum; Museum of Byzantine Civilization, Thessaloniki; Thera Prehistoric Museum, Santorini; Palace of the Grand Masters / Rhodes Old City; Archaeological Museum of Rhodes / Old Town of Rhodes; Archaeological Museum of Dion; Archaeological Museum of Thessaloniki; Archaeological Museum of Heraklion; Aigai Royal Tombs Museum; Archaeological Museum of Olympia; Archaeological Museum of Delphi.

Museums to be visited within the scope of London Course Activity:

British Museum; Science Museum; Natural History Museum; National Gallery; Tower of London; Madame Tussaud's and the Planetarium Museum; Tate Gallery; Victoria & Albert Museum; Imperial War Museum; Royal Academy of Arts Museum.

* All courses will be taught by museum directors, academics in the field of art and history, or expert instructors in the field.

PREPARATION:

After confirming registration, participants will be informed about the details of the course (arrival, daily program). Participants will be able to introduce themselves and bring a few examples of routines and practices that they apply to their teaching.

MODULES:

Module1: Gaining teaching experiences, methods and techniques

Module2: Innovation, Creativity, Project Based Learning, ICT

Module3: Historical and social activities and their acquisitions to teachers in a cultural, social, artistic, natural, scientific context.

FOLLOW UP:

THE ACQUISITIONS THAT TEACHERS WILL GAIN AFTER THE COURSE:

- They will learn about the individual and personal skills that students have to have.
- They will learn about cultural, social, artistic, natural, scientific context, ICT and social educations, their contributions to the 21st Century skills.
- The improvement of the individual skills of participants will provide the self-reliance, business sense, the sense of moving on his own, etc.
- They will learn about the cooperation-based learning, team-workings and educational methods.
- They will be given acknowledged about the EU Citizenship, European educational systems and all of other EU elements.
- The countries of the participants will be introduced to each other, and they will get to know each other better as well.

DAILY TIMETABLE

1ST DAY

(09:00-15:00)

- Welcome to the participants
- A quick introduction to the course
- Coffee Break
- Individual improvement and its importance in the modern life
- Discussion

2ND DAY

(09:00-15:00)

- Introduction of Project-Based Learning Methodology
- Contributions of PBL to teachers' professional careers
- Coffee Break
- Teachers and their professional lives, transfers to their students
- Discussion

3RD DAY

(09:00-15:00)

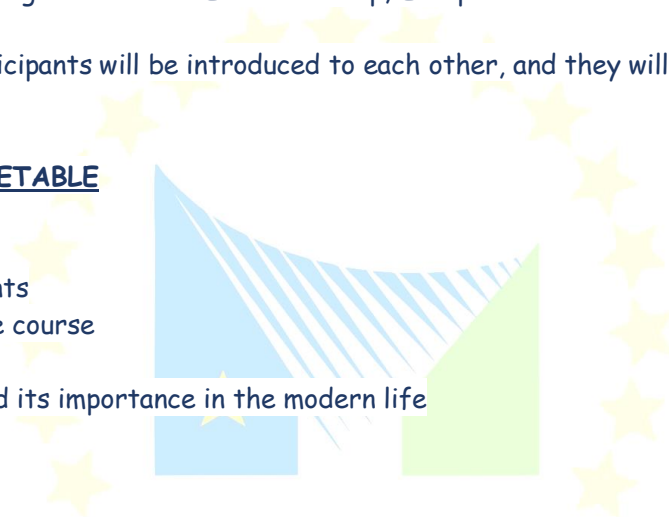
- Introduction of interdisciplinary education methods and creativity
- Discussions about Museums and making them educational ambiances with their historical contexts
- Coffee Break
- Making a lesson plan about the learning in museums and discussion about its integration to the curriculum
- Discussion

4TH DAY

(09:00-15:00)

- Learning about outdoor education and Brainstorming
- Going out of the general class ambiances
- Coffee Break
- Mixing technological education with social and cultural education
- Discussion

5TH DAY



(09:00-15:00)

- Forum
- Question&Answer
- Creative drama
- Role Playing

6TH DAY

(09:00-15:00)

- Project work
- Simulation
- Story Completion
- Think- Discuss- Share

7TH DAY

(09:00-15:00)

- Evaluation
 - Distribution of certificates
 - Visiting museums and schools
- Goodbye



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